

Sony PlayStation VR

by PS4Mag - Wednesday, December 09, 2015

<http://www.playstation4magazine.com/playstation-vr/>

[vc_row][vc_column width="5/6?]

```
var block_td_uid_1_5822056db4057 = new tdBlock(); block_td_uid_1_5822056db4057.id =
"td_uid_1_5822056db4057"; block_td_uid_1_5822056db4057.atts = '{"limit":5,"sort":"","post_ids":"","t
ag_slug":"","autors_id":"","installed_post_types":"","category_id":"673","category_ids":"","custom_title
":"Latest PS VR Updates","custom_url":"","show_child_cat":"","sub_cat_ajax":"","ajax_pagination":"","h
eader_color":"","header_text_color":"","ajax_pagination_infinite_stop":"","td_column_number":1,"td_aja
x_preloading":"","td_ajax_filter_type":"","td_ajax_filter_ids":"","td_filter_default_txt":"All","color_pres
et":"","border_top":"","class":"td_uid_1_5822056db4057_rand","offset":"","css":"","live_filter":"","live_
filter_cur_post_id":"","live_filter_cur_post_author":""}';
block_td_uid_1_5822056db4057.td_column_number = "1"; block_td_uid_1_5822056db4057.block_type
= "td_block_15"; block_td_uid_1_5822056db4057.post_count = "5";
block_td_uid_1_5822056db4057.found_posts = "20"; block_td_uid_1_5822056db4057.header_color =
""; block_td_uid_1_5822056db4057.ajax_pagination_infinite_stop = "";
block_td_uid_1_5822056db4057.max_num_pages = "4";
tdBlocksArray.push(block_td_uid_1_5822056db4057);
```

Latest PS VR Updates



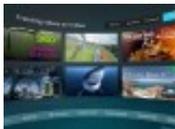
[Video: Watch this Sony Designer Teardown the Playstation VR Hardware](#)

[PS4Mag](#) – October 23, 2016



[The 10 Best PlayStation VR Games to Look Forward to at Launch](#)

October 15, 2016



[PlayStation VR Experiences: Full list of all non-gaming PS VR Content](#)

October 10, 2016



[Check out the EVE: Valkyrie PlayStation VR Launch Trailer](#)

October 8, 2016



[Watch: PlayStation VR Unboxing](#)

October 2, 2016

[vc_column_text]



PlayStation VR is the Virtual Reality platform from Sony for content from the Japanese gaming giant and third party developers and producers. The technology consists of a VR headset, initially codenamed “Project Morpheus,” as well as video games and other Virtual Reality content.

Even before PlayStation VR’s commercial launch, a slew of games have already been announced, some of them exclusive to the new platform. The latest version of the PlayStation VR headset features a 5.7 inch 1920 X RGB X 1080 resolution OLED display that eliminates motion blur through low persistence.

The headset promises ultra-smooth visuals, boasting a 120hz refresh rate that harnesses the PlayStation 4 console’s power to deliver content at 120fps.

Sony is quite bullish about being at the forefront of this innovative take on gaming with Shuhei Yoshida, President of Sony’s Worldwide Studios saying this in the official announcement on the PlayStation Blog: ” A new dimension of gaming is almost here, and PlayStation again is at the forefront with PlayStation VR. . . We believe VR will shape the future of games, and I can’t wait for you to try PlayStation VR

when it launches in the first half of 2016.”

PlayStation VR Games

A growing list of games have already been announced for the PlayStation VR platform including a slew of new and exclusive titles announced in December [at the PlayStation Experience 2015 event](#).

The Modern Zombie Taxi Co.



The Modern Zombie Taxi Co is a hilarious take on human interaction with zombies. The game features slapstick humour as players take on the role of last living human and go-to taxi driver for the zombies. Players will have to make sure passengers are satisfied with the service as they commute between their zombie activities.

Modern Zombie Taxi Co began as a VR demo at the BitSummit games festival in Kyoto, Japan where driving a car filled up with rag dolls garnered so much interest the developers decided to make the game.

PlayStation VR head tracking means that players will be able to keep an eye on passengers in the backseat for an up-close view of their odd antics. The key to success in the game will be to meet the needs of each customer, with some demanding rides requiring extra attention.

One things for sure, the slow moving zombies cannot shuffle about everywhere, so the need for a taxi driver will always be there.

Psychonauts in the Rhombus of Ruin

Announced at the just past PlayStation Experience at the Moscone Centre in San Francisco, Psychonauts in the Rhombus of Ruin is a PlayStation VR title from [Double Fine](#). The game is the prequel to the original Psychonauts game and will tie in with the studio's upcoming Sequel.

Picking up the story from the cliffhanger ending of the first game Rhombus of Ruin sees Raz, Lili, and

the rest of the team flying off in the Psychonauts jet to rescue Lili's dad, Truman Zanotto, who has been kidnapped. Check out the PSX trailer above for more details.



Job Simulator

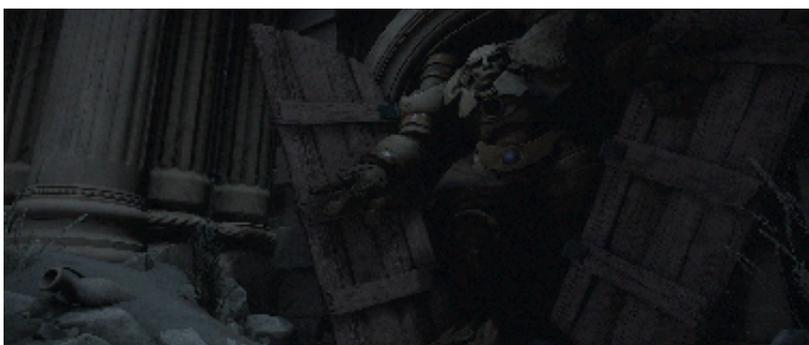
Job Simulator is game from [Owlchemy Labs](#) now coming to PlayStation VR having already been announced for other Virtual Reality platforms such as the HTC Vive and Oculus. The game takes players into a future where all human jobs have been taken over by robots and a job simulator is built to keep the now unemployed populace.

<http://www.playstation4magazine.com/wp-content/uploads/2015/12/Job-Simulator.webm>

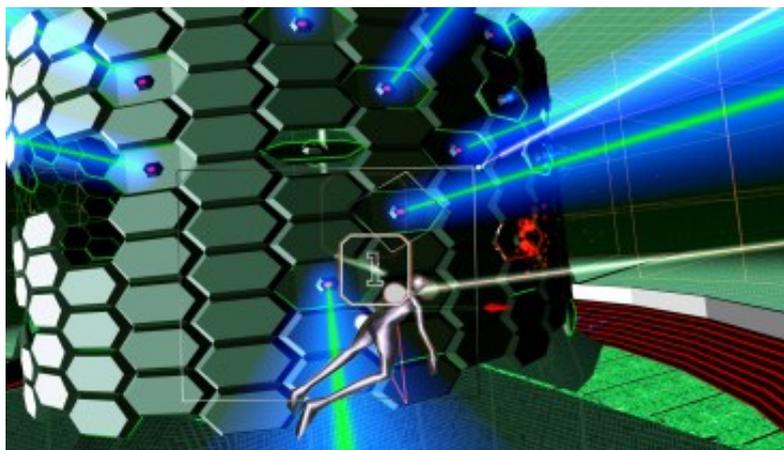
The game relies on two tracked PS Move Controllers held in each hand and the tracking space of the PlayStation VR camera to manipulate your surroundings and create interaction with the new environment that just works. The final game is set to be shipped sometime in 2016 with five fully-featured playable jobs such as that of office worker or convenience store clerk. Check out the gameplay teaser video below for more:

Golem:

Golem is the first game from [Highwire Games](#) in the studios new form as an independent game developer. In the game, a PlayStation VR exclusive, players will be able to control not only one, but several golems. See the announcement trailer above to find out what to make of this interesting and intriguing title.



Rez Infinite:



15 Years after the debut of Rez, a classic that is now regarded as one of the leading pioneers of its genre, Rez Infinite has been confirmed for PlayStation VR. Rez Infinite will be playable on PS4 and in VR mode but it is in Virtual reality that the game truly comes into its own.

Ace Combat 7:

Ace Combat 7 was also announced for PS4 and PS VR at PlayStation Experience 2015. Ace Combat fans on PlayStation 4 will now be able to take on the game's campaign mode and multiplayer battles after what has been a long wait for the popular title.

The classic air combat game comes to the current-gen and next-gen platforms in a culmination of 12 games that span over 20 years. To accompany the announcement of the game, Namco Bandai released a trailer featuring footage captured using the in-game engine.



The veteran games publisher has promised to keep all the elements that have made the Ace Combat so

popular, taking advantage of the power available to enhance the game. Promised are photo-realistic graphics that will ensure players experience everything from the skies to the cities below in beautifully detailed visuals.

Namco has created a new technology called trueSKY which the company hopes will capture players' imagination. The game also has exclusive features that have been developed especially for PlayStation VR.

Eclipse:



Eclipse is the working title of the PS VR game from [White Elk Studios](#), a startup Virtual Reality studio based in Los Angeles. The first person sci-fi exploration game will immerse players into a mysterious world set on a sentient planet with a dark past.

Armed with a supernatural relic called the Artifact which is made from a fusion of biology and technology, players will have to uncover the truth about the planet's past in order to escape.

World War Toons:

Much is expected of World War Toons and initial indications are that the game is set to deliver on its potential and promise. The reason being that World War Toons has veterans from Call of Duty, Marvel, and Disney all working on bringing the title to fruition.

The family friendly FPS will feature a new classic king of the hill level, *Dread Zeppelin*, while existing levels have been re-engineered for the PlayStation VR platform. Another new addition is a character called the sniper who comes armed with an M1 Garand firearm. The sniper also comes with a special VR feature that allows for better aim as well as less distraction during play.

[Classroom Aquatic](#)



A different kind of game being developed for PS VR by Sunken Places in players take on the role of a foreign exchange diver student spending a semester abroad in a school for dolphins. The only way to negotiate the tests that are set up for you is to cheat, but dont get caught! Follow the link to check out the trailer: <http://classroomaquatic.com/>

Distance:

Distance is a Kickstarter funded survival racer in development by Seattle based independent studio [Refract](#). The game is the spiritual successor to the classic Nitronic Rush and is set for release on PS4 and PC in 2016.

<http://www.playstation4magazine.com/wp-content/uploads/2015/12/Distance-PS-VR.webm>

Dead Secret:

Delve into a dead man's bizarre past to solve the mystery of his death before you become the next victim. Out January 2016.

Battlezone:

Battlezone is an Atari classic that is being revived by Rebellion, the studio behind Sniper Elite.

[/vc_column_text][vc_column][vc_column width="1/6?"][vc_widget_sidebar][vc_column][vc_row][vc_row][vc_column][vc_column][vc_row][vc_row][vc_column][vc_column][vc_row]





[Share](#)

PDF generated by Kalin's PDF Creation Station